

NECROMUNDA

ASHGATE



GUILD BULLETIN



After an unusually long cycle, the merchant guild would like to issue the following bulletin. Gang violence has escalated in and around the settlement of Ashgate. Enforcers have confirmed that a prospector was kidnapped last cycle and it is suspected that the recent spike in gang warfare is related. A gang suspected of being sponsored by house Van Saar, and going by the name; Ashgate Antagonists seems to be at the fore of recent conflicts. Trusted informants have reported that the gang; Gamma Charlie returned to Ashgate wounded and run-down after running into an ambush while following the Antagonists. Rumours currently tell that the Antagonists are on an expedition to a supposed "big find".

Informants have also provided details on a second ambush suffered by the elusive Shadow Asps gang, this time by a new and upcoming gang sponsored by house Escher called; Rowdy 3. This ambush was much more successful for the Rowdy 3, driving the Shadow Asps further into hiding.

Another gang supposedly sponsored by house Van Saar; Tech Support, was identified this cycle. Despite being active last cycle, this gang registered more prominently in reports after it fended off a probing attack by the Holey Rollers. The house Cawdor sponsored gang was low in strength and suffered further injuries but reports state that previously injured fighters may bring the gang back next cycle with more manpower.

Further reports indicate that a skirmish in the tunnels nearby took place, pitting Gamma Charlie and the Ashgate Antagonists against each other again but also included a third, previously unknown gang called; Wind Runners. The outcome of this skirmish is currently unknown and the merchants guild is still awaiting a response from the enforcers. Further resources are being allocated to monitoring the gang violence and the escalating tension. Currently this situation has not affected production. The convoy from Hive Primus is expected next cycle and enforcer reinforcements will be arriving beforehand.

The following gangs are currently being observed in Ashgate:

NAME		Rep
Ashgate Antagonists	-	10
Gamma Charlie	-	7
Rowdy 3	-	4
Shadow Asps	-	3
Holey Rollers	-	3
Wind Runners	-	2
Tech Support	-	1

All indicators point to further escalation of the gang violence and we expect mercenary involvement within 2 cycles. Potential guild involvement prohibited until projected profit thresholds are met.

