

Introduction



Written by B. Roozer -Editor/Writer/Heavy

Welcome to the first edition of the Under-Times. This is a publication that will bring you, the Underhiver, in touch with the constant goings on, the to-ings and fro-ings of the politics of this strange and bustling asylum that we call home.

Our aim as a publication is to give you the kind of information that they would pay (and occasionally kill) for up-hive.

Please remember that as a pirate publication, we owe no allegiance to any house, nor guild. Our allegiance lies with printing the truth as we underhivers see it. With none of the sucra-coating that the 'Ganda-Mags gloss over their data-slates.

So read on, if you want to know the truth written by the only free press in the Underhive. But don't come looking for us if you don't like what you read, or the next edition will be inked in blood.

Classifieds:-1.

Looking for love in all the wrong places?
Been with a girl with too many faces?
Had far too many post-coital chases?
Prepared to pay for satin and laces?

Call On Breddna - @ Sector 14b - 28 Sump Gardens.
SA - BREDDNA_BADCUMPANY_28SG;)

Death Toll Rising Once More Around Little Dorrit!

What in the name of Horus is with this place? After a bout of mindless violence that lasted nearly a year, followed by a month of calm, Little Dorrit and the surrounding area has exploded once more. Expect prices to rise on basic consumables and rations - The gangs are back in town.

A source inside the local Enforcer sector-house has informed me that gang-related deaths are up again, after a period of relative quiet where only minor hoodlums seemed to be operating. We are still awaiting actual figures. Expect more later.

The previous lot were pretty bad but at least they were all human. As a result, they've quietened down, moved on, gotten drunk or disbanded. Recently though, there are rumblings from deeper in the Underhive.

Pit-Freaks have broken free of their masters and set up store deep down. They are led by notorious Cop-Killer, Eddie the 'Ed-Taker. Ed-209 [his new pit fighter moniker] broke free of his guild master, The Baron. This became more relevant later in the week, as developments with the pit-slaves furthered.

Ed won't be happy to have lost one of his boys to guild favourites. They were ambushed by Suden Dorf; a Van Saar gang who've been at the centre of efforts to protect guild interests since they took the initiative to track the "Batteries Not Included" pit-slave uprising. They were unable, however, to prevent their escape. Their Leader, Helmut Schmidt, killed "Sonny" ... this is the name found branded on the back of the young, freed pit-slave.

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Classifieds:-2.

For sale – 300 creds

1 Truck – 3 very uncaredful owners. Poor staet of repar. Top speed – 8” perr turn. ~~Diphik difeull~~ difficult hard steering arc, imposible too manooover.

Call on Scavvy Steve - @ Sector 14b – 3Sump Harbour
SA – SCAVVY_STEVE_THESTEELER_3SH:#

Ratskin Rebellion?

Speaking of Helmut, he was involved later in the week-cycle too.

You don’t tend to hear much from the Ratskins close to the Uphive, other than the ones that pop up from time to time for drinking money or from curiosity.

I’ve read about the old Ratskin uprisings of the past but we all figured that they’d calmed down now. For the most part, they seem to like working for us norms.

A small band of the sub-human tech-cult was reported to have attempted an attack on a guild-caravan, run by “Carnie Master.” This particularly eccentric guilder is known to extend employment to the strange and desperate. It is currently unclear then, why he chose to employ Suden Dorf, a House Gang of the most normal persuasion, to protect his cargo.

We can only reflect upon the reports that Suden Dorf have a hired psyker on their books and conclude that the Carnie Master has some kind of hidden affinity for the wyrd. This is currently pure speculation. We shall look further into The Carnie Master from this angle.

Back to the Ratskins. They failed to penetrate the efficient Van Saar lines and took heavy casualties. Helmut put a second notch on his chain-sword by killing one of the rebels, while their ambitious leader limped away with his tail between his legs, followed by his decimated gang. Their shaman was seen bleeding from his chest as he fled the field.

The caravan remained untouched and made it to it’s destination, a run-down trailer-station centred on a massive red and white tent. My sources were unable to find out what was inside the strange compound.

ED-209 Back For More.

When Ed-209 and his clanky compatriots turned back up on the scene it was to strike directly at The Baron in a heist. Baron had hired Deathstroke to defend his wares. Led by “Dread,” this young, upstart Goliath gang are new to the settlement of Little Dorrit but have set up shop and intend to stay there.

They put up a brave fight against Ed-209’s destructive close-combat potential but were driven off in the end, suffering a small glut of minor injuries. Fortunately no-one was killed but the “Batteries Not Included” uprising goes from strength to strength.

Having escaped the first ambush by the skin of their teeth, Ed-209’s mechanical mob took as much loot as they could carry and my sources say that they re-equipped themselves well from Sump-Market.

It’s going to be hard to slow the advance of this wrecking crew.

Ghosts In The Underhive

It's hard being back in action for old-timers, "Arry's Ooligans," now renamed "Atchet Arms and Assocsiates." They've been brought back together after their boss "Atchet" Arry Ackett was attacked along with two other members of the legendary outlander-hunters.

"Little" Loki was captured by the mysterious man-hunters and Arry was incapacitated for the near future, but not before he killed one of the things that attacked him. Members of his gang carried him and his trophy back to his old homestead. Word is that he has pledged to rename his bar upon it's reclaiming to "The Spyrer's Head." This has led to speculation that a number of missing persons reports and ghost sightings have, in fact been due to a recent Spyre-Hunt.

A few core members of the gang mounted a rescue attempt for the aging hero, Loki and although they were beaten and scarred, they escaped with their lives and rescued Loki in turn. We are relieved to hear of the return of Loki to his home. Arry's bar has been abandoned in the meantime and I, personally, can't wait for it to reopen.

Classifieds:-3

Bobby's Bits, for all your mech and tech needs.
Drill Arms and Claws for your Pitlaves.
Eye for an eye left you blind?
Need a hand?
We've got bionics for all your breaks.
Mechanical vests for broken chests.

Call on Bobby's Bits - @Sector 12c - 48 Junkton
SA - BOBBYS_BITS_48JT>D

Character Profile: Number 1 Helmut "Ratcatcher" Schmidt.

Him and his gang are from a Howdy Factory. He wasn't a man with a history of violence, enjoying a life of relative mediocrity as the leader of their small workers union.

When he and those under his watch were laid off by the owner, he took his savings, armed up his lads and told them that he'd look after them, if they'd follow him. They acquiesced. They'd all been bored for years.

Schmidt has taken to this life like a Scavvy to sumpwater. Suden Dorf's boys are on a good beginning in their search for riches. They seem to have accrued some goodwill within the main local trader guilds.

Schmidt has already accrued two kills in two fights during his short career as a gang leader. He uses a plasma pistol, a las-pistol and a custom chain-sword named, "The Whispering Derp."

He's uncovered a talent for specialist shooting, though his greatest victories have come close to hand against outlaws, with that dirty chain-sword, already a feared weapon in these parts.

Classifieds:-4

Mad Mac's Medicine
Dying for decent treatment? Don't have the cash?
Drop in on Mad Mac. He's enthusiastic and cheap!

Prices are non-negotiable. Mac accepts no responsibility for death due to invasive or unnecessary surgery.

Call on Mad Mac's Meds - @ Sector 12C - 49 Junkton
SA - MAD_MACS_MEDS_49JT:o
