Underhive Raider...

By Christophe Marc

(check out the inside back cover)

Now, you've all seen Tomb Raider on the Playstation and we just know you've all fantasised about having a girly like Lara Croft fighting for your gang in Necromunda (don't lie... we know you have!). Well Marc Christophe, our French cousin from across the water has done just that for you. Mmm... thanks Chris.

My name is Christophe Marc, I am twenty seven and I live a couple of miles from Perpignan in the South of France. I have been playing GW games since 1987 with the release of the original Warhammer 40K, Rogue Trader. In between studying for my Doctorate in the History of Law and teaching at the University of Perpignan I manage to fit in a busy schedule of playing GW games, video and computer games (hence my inspiration) and explaining to my girlfriend Sophie why I spend so much money on metal miniatures instead of her!

My ultimate dream is to find the fabled Book of the Astronomican from 1991, I'd kill to get it! In the meantime I have pacified myself with making this little conversion and my friend Yan Billaud helped me out with the rules. You can check out his website (the best Necromunda site in France) at:

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LHORA CRAFT
Archeotechnologist

Lhora Craft was born into opulent wealth in one of the rich noble houses of the Spire, but whereas the daughters of the Necromundan nobility were supposed to look pretty and do little else from an early age, Lhora displayed an ability of disobeying her harsh father, Count Augustus Craft, at every given opportunity.

She spent many of her formative years locked away in her chambers, deep in study, drawn to the mysteries of technology and the strange spiritual religion surrounding it. As she came of age she grew tired of the lavish laziness of the Spire and longed for adventure to quench her thirst for archeotech knowledge. The one place that she knew would be literally built on the stuff was the Underhive and none of the inhabitants had any real clues as to its true worth.

After stealthily escaping the mundane existence of the Spire Lhora now dwells in the Underhive and has built herself quite a reputation amongst the traders as a first class archeotechnologist and amongst the unwashed gangers as a very tough lady indeed. She has been careful to disguise her true identity so as not to draw too much attention to herself while she undertakes dangerous adventures in her search for rare archeotech.

PROFILE

M	WS	BS	S	T	W	I	A	Ld
4	4	6	3	4	2	4	2	9

WEAPONS: Mastercrafted Bolt Pistol, Necron Pistol, Shotgun (with all ammo types), Frag grenades, Chainsword.

ARMOUR: None.

SKILLS: *Catfall, Leap, Jump Back* (Agility Skills), *Gunfighter, Crack Shot, Hip Shooting* (Shooting Skill)

WARGEAR: Respirator, Infra-red Goggles.

PSYCHOLOGY: Lhora has seen a lot of strange things in her short time in the Underhive and so is immune to *Fear*.

ALLEGIANCE: Lhora is always on the lookout for new Archeotech to sell, which is the way she makes her living in the harsh Underhive. Therefore, she will work for certain gangs in scenarios that involve Loot Counters or Archeotech of some sort. She will never agree to fight alongside Spyrers, Scavvys, Redemptionists or Cawdor gangs.

RATING: Lhora increases the gang's rating by +355 points.

PAYMENT: Lhora is only interested in aquiring rare Archeotech and does very well off of her shrewd sales and so only requires D6x5 in payment to cover er overheads.

BOUNTY: There is no bounty on Lhora.

SPECIAL RULES

Mastercrafted Weapons: These are considered valuable relics by most Underhivers. The Weapons are so perfectly made that the user may re-roll any misses once per turn.

DA BITZ	
Elf Cheerleader	099903501
Escher Ganger	059901523
Bounty Hunter Backpack	059902602
Imperial Assassin Calidus Body 1	01080020
Pouches from the new Space Marines plastic sprue.	
Purity Seal and pistol holster (as above)	
Green Stuff	
Coffee!	

Necron pistol: Found deep amongst the ruins of the Hive Bottom, Lhora rapidly learned how to use this exotic weapon and finds it very usefull against heavy opponents. The Necron pistol uses the standard pistol range bands and will always wound on 4 + regardless of the target's Toughness. The pistol seems to have an inexhaustible power source and so doesn't have to take ammo rolls.

Exceptional leap: Lhora can jump 3" without taking any damage and may continue her move afterwards with the leap counting as 3" off of her movement.

Pocketastic: Lhora manages to carry far more equipment than her skimpy costume would suggest and can get to it extremely quickly. She may always use any weapon she desires in any combat phase without penalty.

Archeotechnologist: Lhora is a very well educated archeotechnologist. Any gang with an Archeotech Hoard can roll an extra D6 during their foraging phase without risk.

If Lhora accompanies a ganger to the Trading Post, and a Mung Vase is offered, the real value of the Vase is determined before the Ganger buys it. In any case the Ganger is not obliged to buy it. Lhora can only perform one of these actions per post-battle sequence.

The Conversion:

First you take your Elf Cheerleader model and cut the legs off (argh!) just above the belt. Try to get a clear cut as the upper part of the Escher body will be glued on it (clean up the cut with a file). Cut the heels off of the boots because it's not easy to run in heels even for Lhora Craft.

At this stage drill a hole in the lower body and place a metal rod/pin inside to help secure the join with the upper body.

Now cut the Escher body just below the stomach, and sand/file the lower part of the shirt so that it fits snugly onto the legs from the Cheerleader. Also, file the back of the Escher's head carefully removing the pony tail. Cleanly cut the hand holding the grenade from the body.