



WOEHAMMER ARMIES

WANDERING TROLL HERDS



Troll Herd Army List

Wild Troll Herd

The troll herd is a collection of very dumb beasts, with little concern beyond their next meal. It is a mystery how a Troll King manages to control his lesser brethren, but he is vital to the control of the herd. As long as the Troll King is alive the herd all count as allied units (aside from the giant troll which can only ever be bound or wild). If the Troll King is killed or retreats from the field, but another HQ unit is still on the battlefield, all units count as bound. If the herd is left without any HQ units then they all become wild (even a giant troll selected as Bound!)

Army Composition

When choosing a Troll army the following restrictions apply.

The army must include 1 Troll King, no more and no less.

Max 1 Troll Hag per 1,000 points

Max 1 Troll Boss per 1,000 points

Max 1 Giant Troll per 1,000 points

HQ units

Troll King, 167 points

Warrior Warlord Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
Troll King with giant club	4	5	8	8	5	8	Large, Regenerate, Chunder, Command, Follow, Wound, 3 x HTH, Dread

Upgrade to to wound 2 @ 16 points.

Troll Hag, 165 points

Warrior Warlord Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
Troll Hag with giant club	4	5	6	7	6	7	Large, Regenerate, Chunder, Wound, 3 x HTH, Dread, Magic Level 1

Upgrade to to wound 2 @ 16 points. Upgrade to Magic level 2 @ 25 points, Magic Level 3 @ 50 points

Troll Boss, 155 points
Warrior Warlord Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
Troll King with giant club	4	5	8	8	5	7	Large, Regenerate, Chunder, Hero, Wound, 3 x HTH, Dread

Upgrade to to wound 2 @ 16 points.

Troop Units

Stone Trolls, 115 Points
Monster Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
3 x Stone Trolls	4	5	6	8	4	7	Large, 3 x HtH SV2, Regenerate

Add up to 2 Stone Trolls @ 35 points each

River Trolls, 115 Points
Monster Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
3 x River Trolls	4	5	6	7	4	7	Large, 3 x HtH SV2, Regenerate, Chunder

Add up to 2 River Trolls @ 35 points each

Giant Troll, Wild 274, Bound 304 Points
Monstrosity Unit

Unit	Ag	Acc	Str	Res	Init	Com	Special
1 x Giant Troll	5	5	6	13	3	8	Large, MoD 3, 5 x HtH SV5, Dread, Terror, Regenerate, Blundering

Give Giant Troll rock to hurl @ 15 points