

DOMINION TERRITORIES

Old Ruins



Territories

A complex of old ruins stands tall on the tangled landscape of the underhive. Beneath the ashes and rubble, the tattered treasures of past ages wait.

Boon — Income

2020 C • CUSTOM CARD
MTGCS • EN • UNKNOWN

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Settlement



Territories

Settlements dot the underhive. Most are scrap-shanties, peopled by the brave, the foolish and the desperate.

Boon — Income, Reputation, Recruit

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Rogue Doc Shop



Territories

A sawbones, blood cleanser or surgeon has set up shop. Any gang willing to provide this rogue healer with protection can count on their loyal service.

Boon — Recruit

2020 C • CUSTOM CARD
MTGCS • EN • UNKNOWN

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Promethium Cache



Territories

Stacks of fuel drums and tanks fill this half-forgotten reach of the underhive, enough to keep a factory running, or burn half of the Sump down if a stray spark catches it.

Boon — Equipment, Special

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Wastes



Territories

Tracts of ash, shapeless rubble, and twisted metal structures run through the underhive, their size waxing and waning through the ages. Most gangs have to pass through a portion of these wastes as they travel between places of more value.

Boon — Special

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Sludge Sea



Territories

Effluent and polluted water drains down through the hive to catch in brown pools, forming lakes of fuming, iridescent sludge.

Boon — Equipment

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Rules text has been omitted. Check the *Necromunda Rulebook* for full details.

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Workshop



Territories

Underhive workshops tend to be a combination of different scrap yards, festooned with belts of ammo and strewn with the carcasses of machines. The denizens of such places are often strange refuses, who mutter to their machines and create strange totems out of their rusting treasure.

Boon — Recruit

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Collapsed Dome



Territories

Many of the ancient domes that honeycomb the underhive eventually collapse under the weight of time, leaving treasures trapped beneath the wreckage and the structure above liable to fall apart at the smallest misstep.

Boon — Income

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Refuse Drift



Territories — Cawdor

Vast agglomerations of refuse gather in areas of the underhive drifts that shift like dunes in a desert.

Boon — Income
Enhanced boon — Reputation, Income

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Corpse Farm



Territories — Cawdor

Everyone must eat, and the corpse farm takes the flesh of the dead and makes it into the corpse-starch that feeds the hive. Underhive corpse farms do a brisk, if shunned, trade in the bodies of the dead.

Boon — Income
Enhanced boon — Reputation, Income

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Bone Shrine



Territories — Cawdor

Shrines of bones and noose-ropes are common in the underhive, and even the most cold-blooded ganger will rarely pass one without throwing in a cred as a plea for a blessing.

Boon — Income
Enhanced boon — Reputation, Income

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Drinking Hole



Territories — Delaque

Reeking of liquor, sweat and blood, a drinking den is where many hivers go to numb their sorrows, or to find their courage at the bottom of a bottle of Wildsnake or Second Best.

Boon — Reputation, Special
Enhanced boon — Reputation, Special

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Gambling Den



Territories — Delaquer

Gambling is rife in the underhive, with fortunes won on the turn of a card and lost on the spin of a bolt shell, and debts are easily piled up by those who don't know when to quit.

Boon — Reputation, Income
Enhanced boon — Reputation, Special

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Needle Ways



Territories — Delaquer

The Needle Ways are the vents, crawl tunnels and pipes that thread through the mass of the hive. Those that can navigate them can pass unseen between almost anywhere.

Boon — Special
Enhanced boon — Special

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Synth Still



Territories — Escher

Constructed from tangles of reclaimed pipes, vats and cylinders, a synth still in skilled hands can produce the finest poisons, medicines and narcotics.

Boon — Special
Enhanced boon — Reputation, Special

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Stinger Mould Sprawl



Territories — Escher

Stinger mould is a rare fungus that grows where rad-waste has saturated a fungus sprawl. The fungus can be deadly, but also offers near-miraculous healing properties.

Boon — Special
Enhanced boon — Reputation, Special

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MTGCS · EN • UNKNOWN

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Narco Den



Territories — Escher

Narco dens are filled with the scent of exotic smoke, and the bubble and hiss of fume-bottles and chem-injectors. Rich and poor alike come to such places to chase dreams and forget nightmares.

Boon — Income
Enhanced boon — Reputation, Income

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Slag Furnace



Territories — Goliath

Glowing with heat and splattered with molten metal, a slag furnace smelts slag and ore so that the metals they contain can be poured off.

Boon — Income
Enhanced boon — Reputation, Recruit

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Fighting Pit



Territories — Goliath

Violence is life, death, and entertainment in the underhive, and some of the most feared fighters are made on the cinder floors of fighting pits under the eyes of baying crowds.

Boon — Recruit
Enhanced boon — Reputation

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MTGCS · EN ➤ PORTUS OLOFSSON

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Smelting Works



Territories — Goliath

Crags and seams of valuable slag can be found across the underhive, mute markers to the ancient industries that grew the Spire.

Boon — Income
Enhanced boon — Income

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Mine Workings



Territories — Orlock

An open cast mine bored into a mineral mass can yield a fortune in carbonite gems, cognate ore, argent and emeralds, all waiting to be ripped from the ground.

Boon — Income
Enhanced boon — Reputation

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Tunnels



Territories — Orlock

The tunnels that run through the hive are the primary ways that people move between locations. Those that control them can move freely and attack where they wish.

Boon — Special
Enhanced boon — Reputation, Special

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Toll Crossing



Territories — Orlock

The fastest ways through the underhive often cross chasms, sludge rivers or pass through bottlenecks. Gangs often set up tolls at such points, extracting credits from those who wish to pass swiftly and safely on their way.

Boon — Income
Enhanced boon — Special

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Generatorium



Territories — Van Saar

Much of the light and power in the underhive relies on taps into energy conduits or barely functioning generators. Those that control the source of such power can let it flow... or cut it off at a whim.

Boon — Special
Enhanced boon — Reputation

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CARD BACKS

